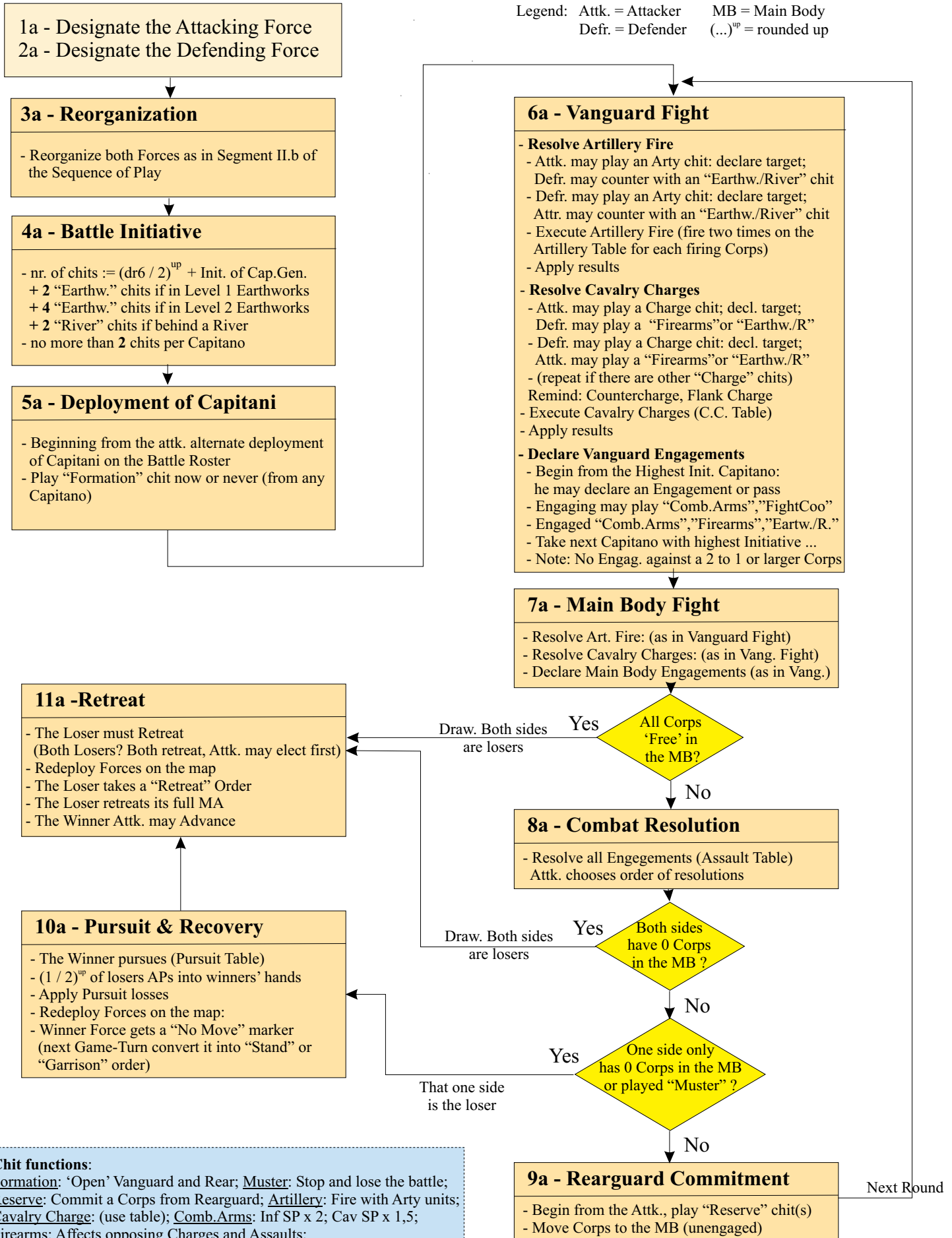


All is lost save Honour / Major Battle Flow Chart and Play Aid

Legend: Attk. = Attacker MB = Main Body
Defr. = Defender (...)^{up} = rounded up



Chit functions:

Formation: 'Open' Vanguard and Rear; **Muster:** Stop and lose the battle;
Reserve: Commit a Corps from Rearguard; **Artillery:** Fire with Arty units;
Cavalry Charge: (use table); **Comb.Arms:** Inf SP x 2; Cav SP x 1,5;
Firearms: Affects opposing Charges and Assaults;
Earthworks/River: Protects from Artillery, Assaults, Charges;
FightCoo: Many Engaging Corps may join the same Assault.